

Lecture 16: Adversarial + Stochastic Bandits

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16.1 The EXP3 Algorithm and Proof

Recall that the EXP3 Algorithm is defined as follows:

Algorithm 1: EXP3 Algorithm [Auer, Cesa-Bianchi, Freund, and Schapire, 2003]

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Fix some  $\eta > 0$  Let  $w_i^1 = 1$  for  $i = 1, 2, \dots, n$  for  $t = 1, 2, \dots, T$  do
  Sets  $p^t := w^t / \|w^t\|_1$ ;
  Sample  $i_t \sim p^t$ ;
  Pays/observes loss  $\ell_{i_t}^t \in [0, 1]$ ;
  Estimates  $\hat{\ell}^t := [0, \dots, 0, \ell_{i_t}^t / p_{i_t}^t, 0, \dots, 0]$ ;           //  $\hat{\ell}^t$  is non-zero only on the  $i_t^{\text{th}}$  entry
  Updates  $w_i^{t+1} = w_i^t \exp(-\eta \hat{\ell}_i^t)$  for all  $i \in [n]$ ;           // Note that  $w_i^{t+1} = w_i^t$  for all  $i \neq i_t$ 
end

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Definition 16.1 (Regret) We recall that **regret** in the adversarial setting is defined as follows:

$$\text{Regret}_T := \sum_{t=1}^T (\ell_{i_t}^t - \ell_{i^*}^t)$$

Where $i^* \in [n]$ is the best arm in hindsight.

Claim 16.2 EXP3 guarantees

$$\mathbb{E}[\text{Regret}_T] \leq \frac{\log n}{\eta} + \frac{\eta}{2} nT$$

And with a properly tuned η (specifically, $\eta = \sqrt{\frac{2 \log n}{nT}}$)

$$\mathbb{E}[\text{Regret}_T] \leq \sqrt{2nT \log n}$$

Remark: compare this to the $O(\sqrt{T \log n})$ bound for the hedge setting. The extra $O(\sqrt{n})$ is the additional cost for not seeing the losses of the other arms.

Proof: As before, we define the potential function Φ_t as follows:

$$\Phi_t := \frac{1}{\eta} \log \left(\sum_{i=1}^n w_i^t \right)$$

We then proved in the previous lecture that:

$$\mathbb{E}_{i_t \sim p^t} [\Phi_{t+1} - \Phi_t \mid i_1, \dots, i_{t-1}] \geq p^t \cdot \ell^t - \frac{\eta}{2} n$$

We can thus lower bound $\mathbb{E}[\Phi_{T+1} - \Phi_1]$ as follows:

$$\begin{aligned}
\mathbb{E}_{i_1, \dots, i_T} [\Phi_{T+1} - \Phi_1] &= \sum_{t=1}^T \mathbb{E}_{i_1, \dots, i_T} [\Phi_{t+1} - \Phi_t] \\
&= \sum_{t=1}^T \mathbb{E}_{i_1, \dots, i_T} \left[\mathbb{E}_{i_1, \dots, i_T} [\Phi_{t+1} - \Phi_t \mid i_1, \dots, i_{t-1}] \right] && \text{by the tower rule} \\
&= \sum_{t=1}^T \mathbb{E}_{i_1, \dots, i_T} \left[\mathbb{E}_{i_t \sim p_t} [\Phi_{t+1} - \Phi_t \mid i_1, \dots, i_{t-1}] \right] \\
&\geq \mathbb{E}_{i_1, \dots, i_T} \left[\sum_{t=1}^T \left(p^t \cdot \ell^t - \frac{\eta}{2} n \right) \right]
\end{aligned}$$

We then upper bound $\mathbb{E}[\Phi_{T+1} - \Phi_1]$ as follows:

$$\begin{aligned}
\Phi_{T+1} - \Phi_1 &= -\frac{1}{\eta} \log \left(\sum_{i=1}^n w_i^T \right) + \frac{1}{\eta} \log \left(\sum_{i=1}^n w_i^1 \right) && \text{by definition of } \Phi_t \\
&\leq -\frac{1}{\eta} \log (w_{i^*}^T) + \frac{1}{\eta} \log \left(\sum_{i=1}^n w_i^1 \right) && \text{as } \sum_{i=1}^n w_i^T \geq w_{i^*}^T \\
&= -\frac{1}{\eta} \log \left(\exp \left(-\eta \sum_{t=1}^T \widehat{\ell}_{i^*}^t \right) \right) + \frac{1}{\eta} \log (n) && \text{as } w_i^1 = 1 \text{ for all } i \in [n] \\
&= \sum_{t=1}^T \widehat{\ell}_{i^*}^t + \frac{1}{\eta} \log (n)
\end{aligned}$$

And thus, as for any i^* , $\widehat{\ell}_{i^*}$ is an unbiased estimator of ℓ_{i^*} , we have:

$$\mathbb{E}_{i_1, \dots, i_T} [\Phi_{T+1} - \Phi_1] \leq \sum_{t=1}^T \ell_{i^*}^t + \frac{1}{\eta} \log (n)$$

Putting the upper and lower bounds together, we get:

$$\begin{aligned}
\mathbb{E}_{i_1, \dots, i_T} \left[\sum_{t=1}^T \left(p^t \cdot \ell^t - \frac{\eta}{2} n \right) \right] &\leq \sum_{t=1}^T \ell_{i^*}^t + \frac{1}{\eta} \log (n) \\
\mathbb{E}_{i_1, \dots, i_T} \left[\sum_{t=1}^T p^t \cdot \ell^t \right] - \sum_{t=1}^T \ell_{i^*}^t &\leq \frac{1}{\eta} \log (n) + \frac{\eta}{2} nT
\end{aligned}$$

We note that $p^t \cdot \ell^t = \mathbb{E}_{i_t \sim p^t} [\ell_{i_t}^t]$, so

$$\begin{aligned}
\mathbb{E}_{i_1, \dots, i_T} \left[\sum_{t=1}^T \ell_{i_t}^t \right] - \sum_{t=1}^T \ell_{i^*}^t &\leq \frac{1}{\eta} \log (n) + \frac{\eta}{2} nT \\
\mathbb{E}_{i_1, \dots, i_T} [\text{Regret}_T] &\leq \frac{1}{\eta} \log (n) + \frac{\eta}{2} nT
\end{aligned}$$

Remark: EXP3's regret bound of $O(\sqrt{Tn \log n})$ is not the best possible bound. One way to obtain a better regret bound of $O(\sqrt{Tn})$ is to use the Tsallis entropy with mirror descent. This meets the $\Omega(\sqrt{Tn})$ regret lower bound for the problem (Adversarial Multi-Armed Bandits). ■

16.2 The Stochastic Bandit Setting

The stochastic bandit setting is the more commonly studied setting. In this setting, we assume stochasticity in the world. In other words, each arm $i \in \{1, 2, \dots, n\}$ has a fixed distribution D_i , and the gain (opposite of “loss”) for playing arm i on each time step is an independent sample from D_i . The sequence of gain vectors X_1, X_2, \dots, X_T is thus a sequence of i.i.d. samples from the distribution (D_1, \dots, D_n) .

Algorithm 2: Stochastic Bandit Setting

Assume: Have n distributions D_1, \dots, D_n , $\mathbb{E}_{X \sim D_i}[X] = \mu_i$, $|\mu_i - \mu_j| \leq 1$
Assume: Distributions D_1, \dots, D_n are sub-gaussian with variance proxy 1
for $t = 1, 2, \dots, T$ **do**
 Algorithm picks $i_t \in [n]$;
 Algorithm observes gain (opposite of “loss”) $X_{i_t}^t \sim D_{i_t}$
end

Note: Algorithm makes deterministic choices when picking actions $i_t \in [n]$

Definition 16.3 (Regret) Let $i^* := \arg \max_{i \in [n]}(\mu_i)$. The **regret** in the stochastic bandit setting is defined as:

$$\text{Regret}_T := \sum_{t=1}^T (\mu_{i^*} - X_{i_t}^t) \quad (16.1)$$

To simplify our notation later on, we assume without loss of generality that $i^* = 1$ (i.e. “first arm is best”). Let $\Delta_i = \mu_1 - \mu_i$ for $i = 2, 3, \dots, n$. The expected regret of some algorithm choosing i_1, i_2, \dots, i_T is as follows (note that N_i^t denotes “number of times i is chosen before time t ”),

$$\mathbb{E} \left[\sum_{t=1}^T (\mu_1 - \mu_{i_t}) \right] = \mathbb{E} \left[\sum_{i=2}^n N_i^{T+1} \Delta_i \right] \quad \text{where } N_i^t := \sum_{s=1}^{t-1} \mathbb{1}_{[i_s=i]} \quad (16.2)$$

where $\mathbb{1}$ is the indicator function¹.

16.2.1 A Simple Algorithm for Stochastic Bandits

Algorithm 3: Simple Algorithm

Assume: $\Delta_* = \min_{i=2, \dots, n} \Delta_i$ is known.
Let $K \leftarrow \left\lceil \frac{4 \log(nT)}{\Delta_*^2} \right\rceil$;
for $t = 1, 2, \dots, T$ **do**
 if $t \in [(i-1)K + 1, iK]$ for some $i \in [n]$ **then**
 // explore
 $i_t = i$;
 else
 // exploit (for $t > nK$)
 $i_t = \arg \max_i \hat{\mu}_i$;
 end
 Algorithm picks $i_t \in [n]$;
 Algorithm observes gain (opposite of “loss”) $X_{i_t}^t \sim D_{i_t}$
end

// where $\hat{\mu}_i := \frac{1}{K} \sum_{t=(i-1)K+1}^{iK} X_i^t$

¹Indicator function is defined as: $\mathbb{1}_{[\text{statement}]} = \begin{cases} 1 & \text{if statement true;} \\ 0 & \text{if statement false} \end{cases}$

Claim 16.4 *Expected regret of simple algorithm [3] is:*

$$\mathbb{E}[\text{Regret}_T(\text{Simple Algorithm})] \leq \sum_{i=1}^n \frac{4\Delta_i \log(Tn)}{\Delta_i^2} + O(1) \quad (16.3)$$

16.2.2 Proof Sketch of Simple Algorithm

We give the main idea of the proof of Claim 16.4. The full proof will be given in the next lecture.

We consider 2 cases, which we will refer to as the **FOUND** and **NOT FOUND** events respectively.

- **Case 1 [FOUND]:** For $t > nK$, $i_t = 1$.
- **Case 2 [NOT FOUND]:** For $t > nK$, $i_t \neq 1$

In Case 1 [**FOUND**], N_i^{T+1} is at most K for all $i \neq 1$. In Case 2 [**NOT FOUND**], we can simply use a loose upper bound of T on the expected regret, using the assumption that $\Delta_i \leq 1$ for all $i \in [n]$. We can thus bound the regret as follows:

$$\begin{aligned} \mathbb{E}[\text{Regret}_T] &= \mathbb{E}\left[\sum_{i=2}^n N_i^{T+1} \Delta_i\right] \\ &= \mathbb{E}\left[\mathbb{1}_{[\text{FOUND}]} \sum_{i=2}^n N_i^{T+1} \Delta_i + \mathbb{1}_{[\text{NOT FOUND}]} \sum_{i=2}^n N_i^{T+1} \Delta_i\right] \\ &\leq \mathbb{E}\left[\mathbb{1}_{[\text{FOUND}]} K \sum_{i=2}^n \Delta_i + \mathbb{1}_{[\text{NOT FOUND}]} T\right] \\ &\leq K \sum_{i=2}^n \Delta_i + \Pr[\text{NOT FOUND}]T \end{aligned}$$

The remainder of the proof would be the use of Hoeffding's inequality to show that:

$$\Pr[\text{NOT FOUND}] \leq 1/T$$